

Creative and Collaborative UX/UI Designer with a background in education and entrepreneurship. I create design solutions that are rooted in data, metrics, and evidence to ensure users come first. Committed to designing apps that can deliver not just a solid product but an experience that is based on data and empathy.

SKILLS

UX Design
UX Research & Analysis
Information Architecture
User Interviews
Wireframing
Prototyping
Usability Testing
Public Speaking
Raport Building
Innovation
Collaboration

TOOL KIT

Figma
InVision
Sketch
Adobe XD
Google Workspace
Creative Cloud
Excel
PowerPoint
Microsoft Suite

LANGUAGES

English
Korean

OTHER

- Puzzle lover
- 100 day Wordle Streak
- Volunteering for church

PROJECTS

- **Altoida / Healthcare Assessment App • iOS**
UX/UI Designer | October 2022 – Present (in-progress)
 - Identified why the assessment has low completion rates and why customers have been leaving mid-way and created a strategy breakdown to build a better flowing, easy-to-use assessment
 - Generated wireframes and created prototypes by translating previously done consumer data to help more users complete the tutorial seamlessly and without confusion
- **Expert / Home Improvement App • iOS**
UX/UI Designer | January 2021 - June 2021
 - Produced the entire design process including, research, iterations of designs, and prototyping to build an app that increase usability for users looking to improve their home
 - Scaled initial growth opportunities for V2 features based on qualitative and quantitative data
 - Coordinated times with mentors, fellow UX designers, and potential users to conduct user interviews and user testing and received positive feedback from test users who have been interested in home improvement and senior UX designers

PROFESSIONAL WORK EXPERIENCE

- **The Design Project**
UX/UI Designer Apprentice | October 2022- Present
 - Collaborated with senior designers and a cohort to communicate design decisions, research, and progress to build better wireframes with solid evidence and intentionality
 - Proactively shadowed veteran designers in meetings and studied their work to broaden exposure to various types of work and gain a better understanding of best practices as a UX designer
- **Public Schools of Brookline, MA**
K-8 Music Teacher | September 2018 - June 2022
 - Collaborated with students, administrators, fellow teachers, and parents to create the best possible experience for all our students for an in-person setting as well as remote learning during Covid learning and a hybrid learning model
 - Specialized in creating culturally relevant lesson plans and curriculum that foster an appreciation for music all over the world not just Western music culture
- **Piano Studio / Self-Employed**
Private Piano Teacher | September 2015 - June 2022
 - Maintained a studio of 15 students for the last 3 years while keeping my full time teaching job
 - Contributed 15 hours a week in teaching piano pedagogy, sightreading, and ear training skills
 - Retained every student for two year when they started at a beginning level and is able to reach a point where they are able to play individually in that time

EDUCATION

- **UX/UI Certificate • CareerFoundry – Boston, MA | June 2022**
Completed an 8 month comprehensive curriculum that focuses on both UX & UI
- **Master’s Degree in Music Education • Boston University – Boston, MA**
- **Bachelor’s Degree in Piano Performance • Boston University – Boston, MA**